I. GENERAL RULES

1. The supervisor on duty reserves the right to remove any player from competition who has violated any Emory University Intramural Policy or Rule and/or endangered any player or IM staff member. Ejected players must leave the facility immediately. Any player or team that exhibits a pattern of troublesome behavior will be removed from intramural sports. Supervisors also have the authority to end a game.

2. Three (3) Unsportsmanlike Penalties will result in a team disqualification regardless of the score. Two (2) Personal Unsportsmanlike Penalties will result in the player leaving the game. Only a team's designated Captain is allowed to confer with the officials. There is a ZERO TOLERANCE policy for any unsportsmanlike behavior directed towards players, officials, and staff.

3. Participants are not allowed to play in a manner that is potentially dangerous or reckless. Safety for all our participants is our number one priority. Any action(s) that is deemed dangerous and/or reckless by the game's official or the Intramural Sport Supervisor will result in either an unsportsmanlike penalty or an ejection depending on the severity of the action. Intramural managers and players should consider this rule their warning not to play in a dangerous or reckless manner.

II. PLAYER ELIGIBILITY

1. Participation is limited to currently-enrolled, fee-paying students, Emory University faculty/staff members, spouses, and Alumni.

2. All players must have an Emory University ID or Government Issued photo ID (i.e. Driver's License) at each game to sign-in. ID Cards will be checked EVERY GAME.

3. All players MUST be listed on the printed scoresheets and cannot be written in at gametime.

4. Varsity & Club Athletes: Varsity players are not eligible to participate in similar intramural sports. Each team can have up to two club players in a similar sport. Teams who violate this policy will receive a forfeit loss for each game the violation has taken place and will be ineligible for the playoffs.

III. TEAM COMPOSITION & SUBSTITUTIONS

1. GAME TIME IS FORFEIT TIME. You must have the required number of players at game time in order to avoid a forfeit.

2. Players will complete individually.

IV. EQUIPMENT & PLAYING AREA

1. All players must wear shirts, athletic shorts, and gym shoes with non-marking soles. No street shoes, bare feet, sandals, or cleats will be allowed.

2. No player may wear jewelry including, but not limited to watches, bracelets, necklaces, earrings, and various body rings. Jewelry worn for medical and/or religious reasons must be taped down.
3. Baseball caps are permitted

4. Field Size: Fences will be set 75 feet from the men’s home plate and 60 feet from the women’s home plate. We will use the Kaminsky Park softball back stops as home run fences.

V. THE GAME

1. Objective: To hit as many balls over the fence as possible in the allotted amount of pitches and swings.

2. Pitching: Players may select any person to pitch to them. If a player does not have someone they may ask for an intramural staff person to pitch to them. Once a pitcher has been selected, that pitcher must pitch for the duration of the batter’s turn at-bat. Pitchers must pitch from a spot not closer than the designated pitcher’s mound. Pitches may be overhand or underhand and can be switched freely during the batter’s turn.

3. Gameplay: Players will be given 10 outs and 10 “takes”. An out is any pitch that a batter swings at that does not go over the fence in fair territory. A “take” is a pitch which is not swung at by the batter. If a player uses all of their “takes”, not swinging will be considered an out. After 10 outs, the total homeros hit by that player will be totaled and recorded.

4. Officials Judgment: Intramural staff are the sole judges of out/homerun, swing/take.

5. The top half of all participants in the first round will be moved on to the second round, which will have the same rules as the first round. The top half of the second round participants will be moved on to the championship round.