IM Racquetball Tournament Rules and Information

All rules not listed will be governed by the International Racquetball Federation rule book

I. GENERAL RULES

1. The supervisor on duty reserves the right to remove any player from competition who has violated any Emory University Intramural Policy or Rule and/or endangered any player or IM staff member. Ejected players must leave the facility immediately. Any player or team that exhibits a pattern of troublesome behavior will be removed from intramural sports. Supervisors also have the authority to end a game.

2. Three (3) Unsportsmanlike Penalties will result in a team disqualification regardless of the score. Two (2) Personal Unsportsmanlike Penalties will result in the player leaving the game. Only a team's designated Captain is allowed to confer with the officials. There is a ZERO TOLERANCE policy for any unsportsmanlike behavior directed towards players, officials, and staff.

3. Participants are not allowed to play in a manner that is potentially dangerous or reckless. Safety for all our participants is our number one priority. Any action(s) that is deemed dangerous and/or reckless by the game's official or the Intramural Sport Supervisor will result in either an unsportsmanlike penalty or an ejection depending on the severity of the action. Intramural managers and players should consider this rule their warning not to play in a dangerous or reckless manner.

4. Protective Eyewear is Required.

II. PLAYER ELIGIBILITY

1. Participation is limited to currently-enrolled, fee-paying students, Emory University faculty/staff members, spouses, and Alumni.

2. All players must have an Emory University ID or Government Issued photo ID (i.e. Driver’s License) at each game to sign-in. ID Cards will be checked EVERY GAME.

3. All players MUST be listed on the printed scoresheets and cannot be written in at gametime.

4. Varsity & Club Athletes: Varsity players are not eligible to participate in similar intramural sports. Each team can have up to two club players in a similar sport. Teams who violate this policy will receive a forfeit loss for each game the violation has taken place and will be ineligible for the playoffs.

III. MATCHES AND SCORING

1. Before the start of the match, each player will hit a shot off the front wall trying to get it to land as close to the short line as possible. The player that lands closest to the short line will get to serve first.
2. A game is won by the first player to score 15 points (no win by two). A match is won by the first player to win best 2 out of 3 games.

2. Should a match go to a third and final game, that game will be first to 11 points (no win by two).

3. A time limit shall be in effect for all matches except for finals matches. The time limit for matches shall be 45 minutes.

4. Points are score by the server only on an unreturnable serve (an ace) or by winning a rally.

5. Players will make their own calls and hinders. If an agreement on a call cannot be made the point will be replayed.

6. Players are responsible for keeping their own scores and reporting the final score to the supervisor on duty.

**IV. COURT ETIQUETTE**

1. All contestants must wear shirts, shorts, and non-marking athletic shoes. Hats are permitted.

2. All contestants are forewarned that the abuse of a racquet in anger may result in a Sportsmanship Rating System penalty, which may preclude an individual from advancing in their respective draws. Other displays of unsporting conduct may also be reflected in the Sportsmanship Rating.

3. Please do not enter a court while play is in progress. WAIT for play to stop.

4. Personal belongings or any other items are not allowed in the court area during matches.