IM Table Tennis Tournament Rules and Information

All rules not listed will be governed by the International Table Tennis Federation rule book.

I. GENERAL RULES

1. The supervisor on duty reserves the right to remove any player from competition who has violated any Emory University Intramural Policy or Rule and/or endangered any player or IM staff member. Ejected players must leave the facility immediately. Any player or team that exhibits a pattern of troublesome behavior will be removed from intramural sports. Supervisors also have the authority to end a game.

2. Three (3) Unsportsmanlike Penalties will result in a team disqualification regardless of the score. Two (2) Personal Unsportsmanlike Penalties will result in the player leaving the game. Only a team's designated Captain is allowed to confer with the officials. There is a ZERO TOLERANCE policy for any unsportsmanlike behavior directed towards players, officials, and staff.

3. Participants are not allowed to play in a manner that is potentially dangerous or reckless. Safety for all our participants is our number one priority. Any action(s) that is deemed dangerous and/or reckless by the game's official or the Intramural Sport Supervisor will result in either an unsportsmanlike penalty or an ejection depending on the severity of the action. Intramural managers and players should consider this rule their warning not to play in a dangerous or reckless manner.

II. PLAYER ELIGIBILITY

1. Participation is limited to currently-enrolled, fee-paying students, Emory University faculty/staff members, spouses, and Alumni.

2. All players must have an Emory University ID or Government Issued photo ID (i.e. Driver’s License) at each game to sign-in. ID Cards will be checked EVERY GAME.

3. All players MUST be listed on the printed scoresheets and cannot be written in at gametime.

4. Varsity & Club Athletes: Varsity players are not eligible to participate in similar intramural sports. Each team can have up to two club players in a similar sport. Teams who violate this policy will receive a forfeit loss for each game the violation has taken place and will be ineligible for the playoffs.

III. MATCHES AND SCORING

1. Before the start of the match, P-I-N-G will be played to decide 1st serve.

2. All games will be played to 21 rally-type scoring. Prior to the championship match, we will use a single game format. The game must be won by 2 points or first to 25. The championship match will be best 2 out of 3 games. Each game must be won by 2 points.
3. If the server reaches game point he/she will surrender his/her serve no matter the number of serves remaining. The opponent who is trailing will retain serve until the game is tied or lost. If a player is losing in a game point situation, he/she may lose on an illegal or losing serve.

IV. SERVING

1. Each player must serve 5 times in a row.

2. It is the server’s responsibility to call the score and make sure the person receiving is ready. No quick serves.

3. The server must stand behind the table, not along the side of the table when serving.

4. Drop serves are allowed.

5. A serve that hits the net and lands on the opponent’s side of the table will be a “let” and a re-serve will follow. There will be no maximum number of “lets”.

6. A serve that hits the net and does not contact the opponent’s side of the table, lands off the table, or does not go over the net will result in a loss of point for the server.

V. PARTICIPANT’S RESPONSIBILITIES

1. Participants will make their own calls. If an agreement on a call cannot be made the point will be replayed.

2. Participants are responsible for keeping their own scores and reporting the final score to the supervisor on duty.

3. All participants must wear shirts, shorts, and non-marking athletic shoes. Hats are permitted.

4. All participants are forewarned that the abuse of a racquet in anger may result in a Sportsmanship Rating System penalty, which may preclude an individual from advancing in their respective draws. Other displays of unsporting conduct may also be reflected in the Sportsmanship Rating.

5. Please do not walk behind players while play is in progress. WAIT for play to stop.